

## Master Syllabus for MATH 1130 (Precalculus)

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### Preface

- This topic syllabus is aligned with *Precalculus Essentials*, 3e, Blitzer (2010).
- This course is NOT a condensation of College Algebra [MATH 1110] and College Trigonometry [MATH 1120]. Instead, we focus on *specific* topics and skills which will help students be more successful in Calculus I & II.

### (#1) Intermediate Algebra

Students should review these topics on their own. Most precalculus texts have a “Preliminary” review chapter.

- (a) Evaluating and simplifying algebraic expressions; Order of operations.
- (b) Set builder notation; Intersection and union of sets.
- (c) Real number line; Absolute value is defined as distance; Properties of absolute value; Inequality symbols.
- (d) Properties and simplification rules for real exponents; Scientific notation.
- (e) Properties and simplification rules for radicals and rational exponents.
- (f) Rationalizing denominators; Algebraic conjugate.
- (g) Understanding the vocabulary of polynomials; Polynomial operations (FOIL, etc.).
- (h) Factoring polynomials (greatest common factor, factoring by groups, repeated factorizations, etc.).
- (i) Manipulating rational expressions; Simplifying complex rational expressions (try a difference quotient!).
- (j) Understanding why certain algebraic expressions are more “attractive” than others, in terms of calculus.
- (k) Solving general equations (linear, rational, quadratic, radical).
- (l) Common formulas for area, perimeter, and volume.
- (m) Interval notation; Solving basic inequalities.

### (#2) Graphs of Equations

- (a) 2D points & ordered pairs (absolute displacement relative to the origin; directed distance from the coordinate axes).
- (b) Graphs of equations in two variables; Solution points.
- (c) Identifying intercepts.
- (d) Interpreting information given by graphs.

### (#3) Basics of Functions & Their Graphs

- (a) Graphs of relations; Domain and range of a relation (and later, functions).
- (b) Algebraically determining whether an equation represents a function.
- (c) Finding intercepts.
- (d) General function definition;
- (e) Function notation is a pattern of substitution for algebraic functions.
- (f) Graphs of functions; Vertical line test

### (#4) More Functions & Graphs

- (a) Intervals of increasing and decreasing functions; Relative extrema points;
- (b) Even and odd symmetry.
- (c) Piecewise functions.
- (d) Difference quotient. (Blitzer chooses a strange place to introduce this concept.)

### (#5) Linear Functions & Slope

- (a) Slope of a line; Slope-intercept form.
- (b) Horizontal lines; Vertical lines.
- (c) Point-slope form. Text gives this:

$$y - y_1 = m(x - x_1).$$

I prefer to put  $y_1$  on the other side, so that  $y$  is explicitly a function of  $x$ .

$$y = m(x - x_1) + y_1.$$

### (#6) More on Slope

- (a) Parallel & perpendicular lines.
- (b) Slope as a *rate of change*; Average rate of change (Difference quotient should have been introduced here!).
- (c) Position function; Average velocity of an object.

### (#7) Transformations of Functions

- (a) Graphs of common functions (constant, identity, absolute value, quadratic, square root, cubic, cube root).
- (b) Reciprocal functions (memorize these graphs and basic algebraic forms).
- (c) Step & Piecewise-defined functions; Absolute value function.
- (d) Vertical & horizontal shifts (memorize processes).  
We note that translation also works on relation graphs (circle).
- (e) Reflection through a coordinate axis (memorize processes).
- (f) Vertical & horizontal stretch/shrink (memorize processes).

### (#8) Composite Functions

- (a) Combinations of functions (sum, difference, product, quotient, etc.).
- (b) Power functions [ $f(x) = ax^p$ ,  $a \neq 0$ ,  $p \neq 0$ ].
- (c)  $(f \circ g)(x) = f(g(x))$ .  
 $f$  is the Outer function and  $g$  is the Inner function.
- (d) Finding the domain of a composite function (lower priority).
- (e) Decomposing functions for calculus.  
Example:  $f(g(x)) = (x^2 - 3x - 5)^7 \Rightarrow f(x) = x^7$ , etc.

### (#9) Inverse Functions

- (a) How do we “undo” a function?  $g(f(x)) = x$ .  
 $g$  kills  $f$ .
- (b) Notation:  $f^{-1}(x)$ . This must also be a function.
- (c) Finding inverse functions graphically.
- (d) Horizontal Line Test; One-to-one functions.
- (e) Finding inverse functions algebraically (memorize processes).

### (#10) Distance & Midpoint Formulas; Circles

- (a) 2D Distance formula.
- (b) 2D Midpoint formula.
- (c) Standard form for a circle.

### (#11) Modeling with Functions

- (a) Functions from verbal descriptions.
- (b) Review surface area formulas.
- (c) Setting up appropriate optimization problems.
- (d) Apply appropriate technology to optimization problems.  
[We have successfully used wolframalpha.com for many problems instead of a TI-89 graphing calculator.]

## (#12) Quadratic Functions

- (a) Graphs of quadratic functions; Vertex; Leading coefficient and concavity (orientation).
- (b) Standard form of a quadratic function (memorize):

$$f(x) = a(x - h)^2 + k, \quad a \neq 0.$$

This tells us the location of the vertex  $V(h, k)$  and the stretch/shrink factor of the parabola. It also tells us if the parabola is concave upward or downward.

- (c) Vertex formula; Axis of symmetry. ( $x = -b/(2a)$ ).
- (d) How does this relate to the Quadratic Formula?  
Real solutions correspond to x-axis intercepts of quadratic functions.
- (e) What happens when the discriminant  $b^2 - 4ac < 0$ ? Review imaginary unit  $i = \sqrt{-1}$ .
- (f) Complex conjugates; Quadratic equations with non-real roots.

## (#13) Polynomial Functions (of Higher Degree) & Their Graphs

- (a) Smooth, continuous graphs.
- (b) This is a subset of the *power functions*.
- (c) Leading Coefficient Test (memorize); End behaviors.  
We can begin to use limit notation:

$$\lim_{x \rightarrow \infty} f(x) = ???$$

- (d) Zeros of polynomial functions (factor if you can!); Multiplicity of zeros.
- (e) Intermediate Value Theorem (obvious, but you still need to memorize the details).
- (f) Strategies for graphing polynomial functions.

## (#14) Polynomial Division & Synthetic Division

- (a) Division when the degree of the divisor is greater than one.
- (b) Synthetic division allows us to find  $f(c)$  faster.  
It also allows us to simplify

$$\frac{f(x)}{x - c} = q(x) + \frac{r}{x - c},$$

where  $q(x)$  is the quotient and  $r$  is the remainder. Note that  $(x - c)$  is a linear divisor.

- (c) By the Remainder and Factor Theorems, we have

$$\begin{aligned} f(x) &= q(x)(x - c) + r \\ f(c) &= q(c)(c - c) + r = r. \end{aligned}$$

**(#15)** Zeros of Polynomial Functions

- (a) Fundamental Theorem of Algebra (memorize all details).
- (b) Rational Zero Theorem (lower priority).
- (c) Descartes's Rule of Signs (lower priority); Upper & lower bounds for real zeros.
- (d) How does the *multiplicity* of the zeros affect the graph of  $y = f(x)$ ?

**(#16)** Rational Functions

- (a) Horizontal & vertical asymptotes; End behaviors.
- (b) Analyzing graphs of rational functions.
- (c) Slant asymptotes (lower priority).

**(#17)** Nonlinear Inequalities

- (a) Critical numbers; Test intervals.
- (b) Solving a rational inequality.

**(#18)** Modeling Using Variation

- (a) Direct variation with powers.
- (b) Inverse variation with powers.

**(#19)** Exponential Functions & Their Graphs

- (a) The base is  $b$ ,  $b > 0$  and  $b \neq 1$ .
- (b) How does  $b$  affect the graph of  $y = b^x$ ?
- (c) Transformations.
- (d) Natural base  $e$ .
- (e) Applications: Compound interest; Radioactive decay; Exponential growth.

**(#20)** Logarithmic Functions & Their Graphs

- (a)  $x = b^y \Leftrightarrow y = \log_b(x)$ .
- (b) Transformations.
- (c)  $y = \ln(x) \Leftrightarrow x = e^y$ .
- (d) We will probably only work with bases  $a = 2, 10, e$ .
- (e) Domains of logarithm functions.
- (f) Change of base.
- (g) Rewriting logarithmic expressions using the properties of logarithms.

**(#21)** Exponential & Logarithmic Equations

[Note that we typically leave the modeling for Calc. II.]

- (a) Solving techniques.
- (b) Checking for extraneous solutions.

**(#22)** Radian & Degree Measure (memorize everything!)

- (a) Vocabulary associated with angles.
- (b) Radian measure.
- (c) Degree measure; Conversions.
- (d) Review complementary and supplementary angles.
- (e) Arc length (subtended).
- (f) Angular and linear speed.
- (g) Area of sector of a circle.

**(#23)** Right Triangle Trigonometry (memorize everything!)

- (a) Yes, I prefer to do this section first...
- (b) Right triangle definitions of trigonometric functions.
- (c) Evaluations.
- (d) Trigonometric identities.
- (e) Applications.

**(#24)** Trigonometric Functions: The Unit Circle (memorize everything!)

- (a) Wrapping function.
- (b) Unit circle definition of trigonometric functions.
- (c) Periodicity.
- (d) Even & odd functions.

**(#25)** Trigonometric Functions of Any Angle

- (a) Reference angles.
- (b) Evaluations.
- (c) Using the identities.

**(#26)** Graphs of Sine & Cosine Functions

- (a) Amplitude; Period; Scaling.
- (b) Translations; Phase shift.
- (c) Mathematical modeling.

**(#27)** Graphs of Other Trigonometric Functions

- (a)  $y = a \tan (bx - c) + d$
- (b) Cotangent, secant, and cosecant functions.
- (c) Damping factor (I do not like this terminology. I prefer “envelope”.)

**(#28)** Inverse Trigonometric Functions

- (a) Restricting the domain.
- (b) What is “arcsine”?
- (c) We only need  $\sin^{-1}(x)$ ,  $\cos^{-1}(x)$ , and  $\tan^{-1}(x)$ .
- (d) Evaluate compositions with right triangles:

$$\sin (\cos^{-1}(x)) = \sqrt{1-x^2}.$$

**(#29)** (Trigonometric) Applications & Models

- (a) General problem solving.
- (b) Simple harmonic motion.

**(#30)** Using Fundamental Identities

- (a) Simplifying expressions.
- (b) Factoring and solving.
- (c) Rewriting expressions which are “calculus-friendly”.

**(#31)** Verifying Trigonometric Identities

- (a) Conversions & simplifications.
- (b) Working with each side separately.

**(#32)** Solving Trigonometric Equations

- (a) General solving.
- (b) Quadratic types.
- (c) Equations involving multiple angles.

**(#33)** Sum & Difference Formulas

- (a) Difference quotient.
- (b) Reduction formulas.

**(#34)** Multiple Angle & Product-to-Sum Formulas

- (a)  $\sin(ku)$  and  $\cos(ku)$
- (b)  $\sin^2(ku)$ ; Power-reducing formulas.
- (c)  $\sin(u/2)$
- (d) Product-to-sum.

**(#35)** Ellipses

- (a) We're not terribly concerned with the concept of *focus* or *eccentricity*.
- (b) Standard forms.

**(#36)** Hyperbolas

- (a) The associated ellipse.
- (b) Asymptotes.

**(#37)** Polar Coordinates

- (a) Locating  $(r, \theta)$  points.
- (b) Conversions:  $(x, y) \Leftrightarrow (r, \theta)$ .

**(6.7)** Graphs of Polar Equations

- (a) Sketching; Comparing  $r = f(\theta)$  on a rectangular graph vs. the polar graph.
- (b) Some special graphs  
[Circles, cardioids, and flowers.]